

Wells Racing Promotions - Triple 777 & 7K-14K-7K rules

Classes:

Double entries are allowed but, no person or vehicle may go down the race track more than two times in one round. Double entries must have two vehicle numbers to identify which entry is being used. No switching of vehicle number will be allowed once cars are motioned past the ready line at the head of staging.

No Box Door Car:

- Full bodied cars, left hand steer roadsters, and motorcycles.
- No delay box or delay box was removed from vehicle for runs in no box class.

Box Door Car:

• Full bodied cars, left hand steer roadsters, and motorcycles

Dragster:

• Dragsters, center-steer cars, and motorcycles

General Rules:

1/8-mile bracket racing with buy back into 2nd round. If you lose 1st round or don't make 1st round run, you can buy back into 2nd round.

This race will start as three separate classes (No Box Door Car, Box Door Car & Dragster), and start merging together after one of the three classes has completed.

- If No Box Door Car finishes its class first, the winner will join into Box Door Car (At this point the No Box Door Car may put a delay box in their vehicle since No Box Door Car is finished).
- If Box Door Car finishes its class first, the winner will join Dragster class.
- If Dragster class finishes its class first, the winner will join Box Door Car.

All safety equipment must be up to date for the sanction of the event race track (NHRA, IHRA, WDRA, etc..)

Touching a wall/guard rail, hitting a timing cone or crossing the center of the race track will be considered an automatic disqualification and the previous round payout. Hitting a wall/guard rail up to 340 feet after the finish line (1000' from starting line) may still be considered disqualified since the race will have extra down time for cleanup and checking on driver.

Engine diapers are highly recommended. There will be a one-time warning for a vehicle oiling the track surface down across the whole race weekend (Friday, Saturday, and Sunday). Second offense over the race weekend disqualifies the vehicle from that current race day; vehicle swapping is permitted as long as it is approved by Wells Racing Promotions. Third offense over the race weekend disqualifies the vehicle from the entirety of the weekend; vehicle swapping is permitted as long as it is approved by Wells Racing Promotions. "Oiling the Track" is defined by taking longer than 5 minutes to clean race track, burnout box, staging lanes, return road, pits, or any location of importance at the current race track. "Oiling the Track" fluids include coolant, water, transmission fluid, engine oil, brake fluid, and any other fluid contained on vehicle.

If anything goes wrong during a run, pull off to the side of the track safely to keep race surface clean and potentially free of oil downs.

Excessive Braking is defined as sliding tires or tire smoke. There will be a one-time warning for excessive braking. The second offense disqualifies the vehicle from current race event weekend. No car swapping will be allowed upon a second offense.

Stutter boxes, slew rate controllers, traction controllers, or other similar devices are PROHIBITED. No live viewable cameras are allowed while on track. Random tech inspections may be conducted at any point by Wells Racing Promotion or appointed representatives. Finalists may be subject to teardown tech inspection before prize money is awarded. Failure to participate in tech inspection will be treated the same as failing tech inspection. If vehicle or competitor fails tech inspection; all entry fees and prize money are forfeited by that competitor and vehicle. Wells Racing Promotions may determine if expulsion from the racing event is needed.

Protesting for a competitor cheating, rules being unclear or broken must be brought to Wells Racing Promotions with a level head and a good explanation of the problem within a timely manner of finding said problem.

Staging Lane Call:

Each of the three classes will be called to the lanes separately over the track radio or PA system. Standard run order is No Box Door Car, Box Door Car, then Dragsters but could change so keep your ears ready. The double entries will be announced to come up at the beginning of each class. 2nd round buy back for each class will be announced to come up first before the 2nd round winners of each class.

Staging Lanes:

Stay with your vehicle once in staging lanes. When you pull into a lane (left or right); remain in the selected lane. Do not move in front or behind any entry and do not jump to the opposite lane. Vehicles will be paired with who you have pulled beside (left and right lanes). When vehicles are stacked in one lane, the front to back pairing will begin. The front vehicle has lane choice. Leaving the staging lanes with vehicle for any other reason than rain, lightning, & hail will be considered forfeiting that entry and

will not be readmitted to the race. Not being next to your vehicle when lanes are being ran can disqualify you from the round if your vehicle is causing a delay in race time.

When you cross the ready line, at the front of staging lanes, you are locked in at your posted dial. Changing your dial after crossing that point will be considered a disqualification and your opponent will be given the round win. The only point you can change your dial is if your opponent has also agreed to the dial change or if you have returned to your trailer from weather (rain, lightning, hail, etc). If you have no dial displayed, the tower can assume you want the same dial as your opponent.

Bye Runs:

Each of the three classes will have their own individual bye-vehicle per round, this is picked from the first best reaction time of the previous round. First round will have a bye picked at random. The competitor with the bye will have lane choice in the event that the bye car has to race off in that round. Byes carry until used or eliminated. Every entry remaining must have had a bye before being awarding another bye to a competitor who has already received it in that day's competition.

Competition Bye Runs:

Competitors are considered paired when directed past the ready line at the head of staging lanes. Competitor will be given 2 minutes after being directed past the ready line to start their vehicle and proceed to the water box. Past the ready line a 30 second rule will be utilized. If competitor is not able to race a competition bye will be given. A competition bye is not considered a regular bye and still gives the competitor eligibility for a regular bye, if they have not had one already.

Burn Outs:

Burn outs across starting line are allowed in every class but must return to behind the starting line in a timely manner. One burn out is standard, however if the competitor intends to perform two burnouts, the competitor must inform their opponent and starting line track staff prior.

Staging and Starting Line:

If you pre-stage, you accept your dial, the opponent's dial and all the conditions of the race. Do not prestage if there is a problem. No re-runs will be given due to dials being incorrect or other problems that were accepted when pre-staging.

If a driver has pre-staged and the opponent is having problems (won't stay running, mechanical failure, etc..) the starter will start a 30 second clock. After that 30 seconds the driver that is pre-staged will receive a competition bye.

Deep staging is allowed but not guaranteed. It is recommended to write "DEEP" on the vehicle and to deep stage before your opponent is staged.

Courtesy staging is encouraged, but not enforced.

If both competitors aren't staging in a timely manner, the pair may be backed off the starting line at the race director's discretion and raced later in the round.

Tree Settings:

Cross talk will be on for all classes except No Box Door Car. If you wish to not have cross talk enabled in your lane; place an "N" that is circled beside your dial or dash (-) to indicate no cross talk.

Auto start will be used in all classes with time-out being 10 seconds.

First red light loses will be used. These races won't use TruSTART (worst red).

Time Between Rounds:

For the final and semifinal; there will be a 15-minute period to cool your vehicle. At the end of that 15 minutes, competitors are expected to be in the staging lanes ready to race.

Vehicle swaps:

Vehicle swaps are allowed in competition, but must be approved by Wells Racing Productions and from breakage of vehicle. Once a vehicle is swapped out, it cannot be used in competition for the rest of that day. Vehicle swaps must be done with a vehicle that fits the class you are entered in. Only one vehicle swap is allowed per entry per day.

Payout:

Vehicle must stage under its own power and break the beams under its own power to receive round money.

Splitting of prize winnings is allowed, but must be discussed, agreed upon between all remaining competitors and in the presence of Wells Racing Promotions before passing the ready line at the head of stagging.

In the case that a race day is rained out or deemed unsafe to race by Wells Racing Promotions and/or race track director; the winners of the class or classes that have finished their round will be paid out that winning round money, plus the remaining payout split decided by Wells Racing Promotions. Classes that didn't finish their round will be paid the previous round money, plus the remaining payout split decided by Wells Racing Promotions.

Winner and Runner-up, will bring their vehicle up to the winner's circle/interview location after the finals to take pictures, present trophy/check and post-race interview.

Race winnings will be paid out on the last day of the event (Sunday). Please discuss with Wells Racing Promotions about being paid out earlier, if needed, at the race track.

Refunds:

Refunds will be in the form of a Wells Racing Promotions gift card that can be used at other Wells Racing Promotion events or merchandise. Refunds can be given if vehicle entry hasn't been down the race track of that current day.

Rules:

Wells Racing Promotion decisions are final and rules are subject to change throughout the year as updates are needed.